

PATHFINDER

BEGINNER BOX

DICE



d4



d6



d8



d10



d12



d20

ACTIONS



One Action



Two Actions



Three Actions



Reaction

PROFICIENCY

UNTRAINED

0

TRAINED

2 + level

EXPERT

4 + level

CHARACTER NAME

A ANCESTRY

HERITAGE

ANCESTRY ABILITY

B BACKGROUND

BACKGROUND ABILITY

D ABILITY MODIFIERS

STRENGTH STR
DEXTERITY DEX
CONSTITUTION CON
INTELLIGENCE INT
WISDOM WIS
CHARISMA CHA

E HIT POINTS

MAXIMUM CURRENT

NOTES

F SPEED

STRIDE (move)
Move up to your Speed

G SKILLS

ACROBATICS = + - ARMOR
DEX PROF
ARCANA = +
INT PROF
ATHLETICS = + - ARMOR
STR PROF
CRAFTING = +
INT PROF
DECEPTION = +
CHA PROF
DIPLOMACY = +
CHA PROF
INTIMIDATION = +
CHA PROF
LORE = +
INT PROF
MEDICINE = +
WIS PROF
NATURE = +
WIS PROF
OCCULTISM = +
INT PROF
PERFORMANCE = +
CHA PROF
RELIGION = +
WIS PROF
SOCIETY = +
INT PROF
STEALTH = + - ARMOR
DEX PROF
SURVIVAL = +
WIS PROF
THIEVERY = + - ARMOR
DEX PROF

SKILL NOTES

PRONOUNS

ALIGNMENT

L

LEVEL

PLAYER NAME

XP

C CLASS

CLASS ABILITIES
(LEVEL 1)

(LEVEL 2)

(LEVEL 3)

H PERCEPTION

= +
WIS PROF SENSES AND NOTES

I SAVING THROWS

FORTITUDE = + NOTES
CON PROF
REFLEX = +
DEX PROF
WILL = +
WIS PROF

J DEFENSES

ARMOR Unarmored Defense Light
PROFICIENCIES Medium Heavy
AC = 10 + + + +
DEX or DEX CAP PROF ITEM OTHER
NOTES

K WEAPONS AND ATTACKS

WEAPON PROFICIENCIES Simple Martial Fist
Other Weapon Proficiencies
MELEE WEAPON = +
ATTACK DEX/STR PROF
DAMAGE +
DIE STR BLUDGEONING ☐ PIERCING ☐
SLASHING ☐
TRAITS
MELEE WEAPON = +
ATTACK DEX PROF
DAMAGE +
DIE STR BLUDGEONING ☐ PIERCING ☐
SLASHING ☐
TRAITS
RANGED WEAPON = +
ATTACK DEX PROF
DAMAGE + PIERCING
DIE STR (thrown) RANGE INC. RELOAD
TRAITS AMMO

M N Equipment and Spells on Reverse Side





M EQUIPMENT





MONEY	CP	SP	GP
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ITEMS

[illegible]

N SPELLCASTING

SPELL ATTACK ROLL  =  +  
INT PROF

SPELL DC  = 10 +  +  
INT PROF

CANTRIPS

5 PREPARED
PER DAY

PREP	PREP
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>

1ST-LEVEL SPELLS

**PREPARED
PER DAY**

PREP

2ND-LEVEL SPELLS

**PREPARED
PER DAY**

PREP

P ADVENTURE LOG

[illegible]

Q NOTES

[illegible]**R SPELLBOOK**[illegible]

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